KEEPERS OF TROGDOR

Stonklar - wraparound
Worchex - no cottage repair
Coanjegg - diagonal
Bovelade - no tile repair
Galgabudge - Mtn tunnel treatment
Hegelftha - hide anywhere with no cottage
Yubbit - trade action cards
Hardybardy - none whatsoever
Crangolev - +1 action

Kung Fu/ Karate Master/Monk
Immune to special conditions - can block called shots - each blocked attack get a counterattack

Elf

111222
223344
111222

B W Y R
Heart x2 | Boom erang | Bow | Bomb, Master Sword

Whenever the elf is at full health, he may attack any fighter, regardless of distance.

When equipped with the Boomerang, each time you miss a fighter, make an immediate attack on a fighter controlled by the same player. Each fighter may only be attacked once in this fashion.

When you re-roll to the heart, gain 2 HP where ye will, then re-roll.

Sword Thrower

Boomerang

Water of life

Italian Plumber

Monster

122333
234455
122333

~~Frightening~~

Jumpscare

- Whenever the monster disarms an enemy fighter, that fighter takes 1 damage where it chooses.

Y x3 | R x2 | W x1

Bibendum

122333
123345
122333

Rubber Soul

The Rubber Man may only take 1 hit of damage at a time. Blocked attacks deal 0 damage.

W | Y x3 | R x2

Grasshopper

111222
222334
112233

can aafrod until crippled - deals +1 damage vs plant-based fighters

wx2 front legs | yx2 head | rx2 back legs

Cats

- Cheshire
- The Cat
- Black Cat
- Fat Cat
- Puss in Boots

Echoes

- Soldier
- Space Ranger
- Werewolf
- Plant Monster
- Rats
- Orc
- Vampire
- Hunter
- Gunslinger
- Zombie

Thief

- Radioactive Beast
- Mummy
- Ghost
- Samurai
- D.S. Mystic
- Gargoyle
- Pirate
- Space Mystic

Side by side

- Dwrran
- Crab Nasty

The Cat

1 1 2 2 3 3
1 1 2 2 3 3
1 1 2 2 3 3

Nine Lives

The cat may not attack or call a shot. If it takes 2 or more hits, it dies. If the cat blocks an attack, the attacker suffers the same attack. Blocks don't go to the body, reduce to 1 hit, penalize next turn, they only avenge. Cat has 9 lives. Keep track on die.

~~[illegible]~~

3	4	5	6	7	8
R	R	Y	W	Y	Y

Fat Cat

1 1 2 2 3 3
1 1 2 2 3 3
1 1 2 2 3 3

Eat

Whenever you re-roll to Lasagna, gain 2 ~~HP~~. ~~[illegible]~~.

~~Sleep~~ Whenever equipt w/ sleep, same as Killer bean.

Sleep x2 B | Lasagna x3 Y | Deefawed x1 W

Black Cat

1 1 2 2 3 3
1 1 2 2 3 3
1 1 2 2 3 3

Bad Luck

~~[illegible]~~ After the Black Cat successfully contacts an enemy, the fighter must re-roll its next success on a strike die.

~~This may not cause more damage than the original success~~ and the damage reduced to 1.

Eyes ~~[illegible]~~ W | paw Y x3 | Kérissony R x2

Puss in Boots

1 1 2 2 3 3
1 1 2 2 3 3
1 1 2 2 3 3